Co-design and evaluation prompt cards

ripple

THE
AUCKLAND
CO-DESIGN
LAB

Focusing attention
on a burning issue (sufficiently
defined) including barriers,
patterns and power dynamics

Building empathy
for lived experience of those
impacted and the broader
conditions that influence

Creating a space for collaboration and mutual learning across diverse stakeholders

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Assumptions challenged and opportunities re-framed involving participatory success measures

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Disruptive ideas
are generated

Validation
through participation

Iterative development
through prototyping

Co-production
continuous, participatory,
development

Galvanising support for implementation arrived at by prototyping

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Identifying "best bets"
what does the evidence tell
us about what should be
considered / done

**Prompting for clarity
and evaluability**
of what is proposed - having an
explicit theory of change / theory
of action?

Sense-making

About what is working, what isn't, why, what data is important

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How is the initiative improvable including considerations of efficiency and sustainability

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Is it good (enough)
do we keep going, change, pivot?

Identifying impact and casualty
for accountability, for direction,
maybe for scaling

Learning and generalisability
or transferability of a programme
or principles of effective practice

Perception of professionalism
robust and ethical social science

Responsive / used
feedback is used to inform action

Outcomes and impacts
are collaboratively identified

Supporting real time decision-making through responsive feedback / data

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Framing the issue
what is important, to who